

Archie
ADVENTURE
SERIES

NO.
112

US \$1.99
CAN \$2.39

THE WORLD'S MOST WAY PAST COOL COMES!

SONIC



SEGA

THE HEDGEHOG

Antoine
THE
BRAVE...?

DIRECT EDITION

FEATURING:
SONIC'S UNCLE CHUCK!

QUICKSAND
(DANGER)



Go! Go! Have Sweet?

After ten long years, the iron-fisted rule of DOCTOR ROBOTNIK over the planet MOBIUS was believed to have ended! Now the villain has returned to wreak havoc once more, but there are many who are willing to stand against him in the fight for freedom. The bravest among them is a brash, blue blur who just happens to be the fastest thing alive!

ARCHIE COMICS AND SEGA PRESENT...

SONIC THE HEDGEHOG!



MISTAKEN IDENTITY CRISIS!

ONE FINE DAY IN KNOTHOLE VILLAGE...

BENNY LEE
WRITER

ART MURRAY/MEY
PENCILER

ANDREW PEPOY
& **PAM EKLUND**
INKERS

JEFF POWELL
LETTERER

JOSH &
AIMEE RAY
COLORISTS

J.F. GABRIE
EDITOR/ART DIRECTOR

VICTOR SCHWELCK
MANAGING EDITOR

RICHARD GOLDWATER
EDITOR IN CHIEF

PART 1

ZEE I WAS,
ANTHONY, OUTNUMBERED
BY NOT ONE, NOT TWO,
BUT THREE OF ZEE
DREADED OVERLANDERS
SOLDIERS!

ZEN
WHAT APPENED,
PAPA?

SUDDENLY...

SACRE
BLEU!

YIKES!

©2002 THE HEDDHOOG (OWN: 00000000), No. 112, Sept., 2002. Published every 4 weeks, twice in April by Archie Comics Publications, Inc., 320 Fayette Avenue, Mahanwah, NY 10954-2916. Richard H. Goldwater, President and Co-Publisher, Michael J. Silverman, Chairman and Co-Publisher. Single copies \$1.99 in the U.S. \$2.99 in Canada. Subscription rate: U.S. \$15.97 for 10 issues; \$21.97 in Canada. All Canadian orders payable in U.S. funds. © SEGA CORPORATION 2002. All Rights Reserved. SEGA, DREAMCAST, the Dreamcast logo, Sonic the Hedgehog, and all related characters are trademarks or registered trademarks of SEGA CORPORATION or its affiliates. The product is manufactured under license from Sega of America, Inc., P.O. Box 7030, San Francisco, CA 94120-7030. www.sega.com Any similarities between characters, names, persons, and/or institutions in the book and any living, dead, or fictional characters, names, persons, and/or institutions are not intended and if they exist are purely coincidental. Periodicals postage paid at the post office at Mahanwah, New York and at additional mailing offices. Title registered in U.S. patent office. POSTMASTER, send address changes to ©2002 THE HEDDHOOG, an Archie Comics Publications, Inc., 320 Fayette Avenue, Mahanwah, NY 10954-2916. Printed in Canada.

WATCH IT,
GENERAL
D'COOLETTE,
I'VE SEEN THIS
SPECIAL EFFECT
BEFORE!

ZIP

OF COURSE
SON-EEK!

LOOKS
LIKE I WAS
RIGHT! IT'S
BEEN A
WHILE...

...BUT
IT'S HIM FER
SURE!

LOOKS LIKE
SOMEBODY LAID
THE SERIOUS
SMACKDOWN ON
'IM THOUGH...

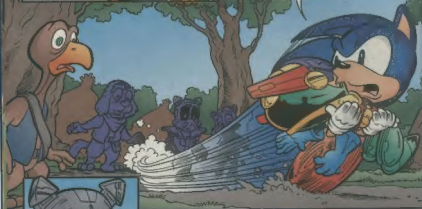
SON-EEK...

...OOH
IZ ZIS POOR
STRANGER?



NAME'S
ZONIC-- HE'S A
COP FROM
ANOTHER
ZONE...

* ALTERNATE
REALITY.



...BUT RIGHT
NOW, HE NEEDS
FIRST AID!



AH, ZAT SON-EEK,
ALWAYS WITH ZEE
BRAVERY AND ZEE
HEROISM...



...EEZ FATHER
MUST BE VERY
PROUD!



Owl.

MISTAKEN IDENTITY CRISIS!

PART 2

WELL,
DOCTOR
QUACK...?

ZONIC'S BEEN
THROUGH SOME
PHYSICAL TRAUMA,
SONIC, BUT HE'S
GOING TO MAKE IT.
WHAT I DON'T
UNDERSTAND...

...IS WHY
HE LOOKS
EXACTLY
LIKE YOU!

THAT'S
BECAUSE HE
IS ME.

ANOTHER
VERSION OF ME
FROM A PERPEN-
DICULAR ZONE.*

I SEE,
BUT WHAT'S HE
DOING HERE?

MORE IMPOR-
TANTLY, WHO
HIT HIM ON
THE
NOGGIN'?

* SEE SONIC SUPER
SPECIAL #12.



WHOEVER
IT IS, HE'S ONE
TOUGH
CUSTOMER...

... AND WE WON'T
KNOW HIS IDENTITY
UNTIL ZONIC WAKES
UP AND TELLS US!



SOON...

I WONDER WHO'D
WANNA HURT O' ZEE.
LOTS-A LOSERS, I
BET!

HE'S BOUND
TO HAVE AS MANY
ENEMIES AS I DO.



SON-BEK!

YO, GENERAL
DEE. WHAT'S UP,
ANT?

WE MERELY
WANTED TO PRAISE
YOUR COURAGE, YOUNG
'EDGEHOG!

YOU MOVE
QUITE LIKE
ZEE
WIND!



THIS SUMMER, YOU COULD INSTANTLY WIN A PILE OF PRIZES FROM FRUIT BY THE FOOT!



GRAND PRIZE: A TRIP FOR 4 TO HAWAII

1ST PRIZES (2000): SUMMER PRIZE PACKS, LOADED WITH 7 WHAM-O® PRIZES

2ND PRIZES (3000): EXTRA LONG FRUIT BY THE FOOT® BEACH TOWELS

LOOK FOR SPECIALLY MARKED BOXES OF FRUIT BY THE FOOT® AND LET THE FUN GO ON AND ON.

OFFICIAL RULES: RULE 1. HOW TO PLAY: Look inside specially marked packages of FRUIT BY THE FOOT. If you are a winner you will find a certificate describing your prize. If there is no certificate, you are not a winner. See Rule 4 for instructions on how to redeem your prize. Winning certificate is subject to verification and is void if altered, flagged, copied, tampered with, or if not obtained through legitimate channels. **SWEEPSTAKES END:** May 30, 2003. **RULE 2. ENTRY WITHOUT PURCHASE: NO PURCHASE NECESSARY.** To enter without purchase, send for an equal chance to win, send your name, address, daytime phone number and zip code on a 3" x 5" piece of paper and send to: Endless Summer Sweepstakes, P.O. Box 7090, Stacy, MN 55078-7090. Limit one request per outer envelope received by May 30, 2003. Only winners will be notified by June 30, 2003. **RULE 3. PRIZES-ONE (1) GRAND PRIZE:** Grand prize is one (1) trip to Hawaii for a family of four. Trip consists of roundtrip coach airfare for four (4), one family room occupied by four (4) family members for seven (7) nights, use of a rental car for seven (7) 24-hour days and one check for \$1,500. Retail value of grand prize approximately \$15,500. You must be taken by April 1, 2004. Odds of winning grand prize are approximately one in eight million (1 in 8,000,000). **TWO THOUSAND (2,000) FIRST PRIZES:** Each first prize is one (1) Wham-O® Prize Pack consisting of one of each of the following items: 2"® Mutt® Bougie® Board, Croquet Golf®, Water Blast Speedway® Max Flight® Hooter® Doo, Frisbee Golf, The Ball® and Hucky Duck® (Trademarks and property of © 2003 Wham-O, Inc. All Rights Reserved.) Retail value of each first prize approximately \$75. Odds of winning first prize are approximately one in four thousand (1 in 4,000). **THREE THOUSAND (3,000) SECOND PRIZES:** Each second prize is one (1) extra long Fruit by the Foot beach towel. Retail value of each second prize approximately \$20. Odds of winning second prize are approximately one in ten thousand six hundred sixty-six (1 in 2,685). If grand prize is won by a minor it will be awarded in the name of parent or legal guardian who will be required to sign all documents. Total retail value of all prizes approximately \$250,000. Taxes and fees are the responsibility of the winner. No transfer or substitution of prizes is permitted. **RULE 4. HOW TO REDEEM YOUR PRIZE:** Grand and first prize certificates must be sent by registered mail and second prize certificate should be sent by first class mail to: Endless

Summer Sweepstakes, P.O. Box 7090, Stacy, MN 55078-7090. Winning certificates must be received by June 15, 2003. Grand prize winner will be required to execute an Affidavit of Eligibility and/or Release within fourteen days of notification or forfeit prize. **RULE 5. CONDITIONS OF PARTICIPATION:** By participating, you agree to these rules and the judges' decisions, which shall be final and legally binding in all matters relating to the sweepstakes. General Mills (which includes its affiliates and each of their agents, officers, employees, licensees and all parties associated with the sweepstakes) reserves the right to substitute a prize of equal or greater value if the stated prize is unavailable for any reason. If for any reason there are more prize claims than the number of listed prizes, the total cash value of all prizes will be divided among all winning entries. General Mills is not responsible for lost, discarded, delayed, incomplete, illegible or misdirected materials. General Mills may rescind the sweepstakes without liability. In the event of printing or production errors, Winner(s) agree to use of name and likeness for publicity purposes without further compensation, where legal. By accepting prize, winner releases General Mills of all liability. Void where prohibited. As a condition of entering the sweepstakes, you agree that: (1) any and all claims, judgments and awards are limited to actual out-of-pocket costs incurred in entering the sweepstakes; and (2) you waive all rights to claim any other damages, including punitive, incidental and consequential damages and attorney fees. Sweepstakes sponsored by General Mills. Number One General Mills Bldg., Minneapolis, MN 55445. **RULE 6. SECOND CHANCE DRAWING:** No purchase necessary. If all prizes are not awarded in the Endless Summer Sweepstakes they will be awarded in a second chance random drawing after. Prizes in sweepstakes end on May 30, 2003, from all eligible non-winning entries received from the mail-in entries in Rule 5 above. Second chance drawing (if necessary) will be held on or about July 15, 2003. Only winners will be notified. The decisions of the independent judges are final. **RULE 7. ELIGIBILITY:** You must be a legal resident of the U.S. Sweepstakes void in Puerto Rico. Employees of General Mills and their immediate families and household members are not eligible. **RULE 8. WINNERS LIST:** For winners list, mail a self-addressed, stamped envelope to: Endless Summer Sweepstakes Winners List Request, P.O. Box 7100, Stacy, MN 55078-7010 before September 30, 2003.





I KNOW.
I KNOW...

...I AM
WAY PAST COOL.
HUH?



WAITASEC!
WHAT AM I DOING?
ANTOINE'S DAD IS
PAYING ATTENTION
TO ME...

...AND TOTALLY DISSING
ANTOINE! I'D BETTER DO
SOMETHING!



BUT, ER...IF YOU WANNA
CHECK OUT A REAL HERO,
GENERAL, ANT'S THE
MAN!

WE CALL HIM THE...
UH...ORIGINAL FREE-
DOM FIGHTER! YEAH,
THAT'S THE TICKET!

MY SON?

MOI?



SONIC, HAVE
YOU FLIPPED ZEE
LID? I AM NO
HERO!

YOU KNOW THAT
I KNOW THAT, HECK,
ANT! EVERYBODY
KNOWS THAT...
...BUT YOUR DAD
DOESN'T!



NOW LISTEN UP,
- whisper whisper -



OKAY?

A BRILLANT
PLAN, MON AMI!

SUBSCRIBE TODAY!

Archie's WEIRD MYSTERIES

4-issue
subscription offer

ARCHIE'S WEIRD MYSTERIES SUBSCRIPTION
P.O. Box 8573, Mamaroneck, NY 10543-0573
www.archiecomic.com

☐ YES! I HAVE ENCLOSED \$5.00 (US \$7.75-Canada) for my 4 issue subscription

☐ Yes! I'm a current subscriber

OFFER EXPIRES JULY 31, 2002

NAME _____ AGE _____ MALE ☐ FEMALE ☐

ADDRESS _____ CITY _____ STATE _____ ZIP+4 _____

☐ VISA ☐ MASTERCARD

EXP. DATE _____

DAYTIME PHONE # _____

AVAILABLE IN U.S. & CANADA ONLY. Please check all items payable in U.S. funds by Check, Money Order or Credit Card.

APPLY FOR DELIVERY

FOUR-ISSUE COMIC BOOK SUBSCRIPTIONS

U.S. \$5.00/US\$7.75-Can. Receive the next four issues of any of the following:

- ☐ ARCHIE
- ☐ ARCHIE & FRIENDS
- ☐ ARCHIE'S WEIRD MYSTERIES
- ☐ BETTY
- ☐ BETTY & VERONICA
- ☐ BETTY & VERONICA SPECTACULAR
- ☐ JUGHEAD
- ☐ SABRINA
- ☐ SON C
- ☐ THE HEDGEHOG
- ☐ VERONICA

YOU SAVE **37%**

EIGHT-ISSUE COMIC BOOK SUBSCRIPTIONS

U.S. \$10.00/US\$14.98-Can.

Receive the next eight issues of any of the following. This offer limited to the following issues only.

- ☐ ARCHIE
- ☐ BETTY
- ☐ BETTY & VERONICA
- ☐ SON C
- ☐ THE HEDGEHOG
- ☐ VERONICA

YOU SAVE **37%**

ORDER YOURS TODAY!

ARCHIE COMIC PUBLICATIONS, INC.

ARCHIE'S SUBSCRIPTION OFFER

P.O. Box 8573, Mamaroneck, NY 10543-0573
Tel: (914) 261-5155 Fax: (914) 261-4018
www.archiecomic.com

OFFER EXPIRES JULY 31, 2002

☐ Yes! I'm a current subscriber AGE _____ MALE ☐ FEMALE ☐

NAME _____

ADDRESS _____

CITY _____

STATE _____ ZIP+4 _____

DAYTIME PHONE # _____

☐ VISA ☐ MASTERCARD

EXP. DATE _____

SIGNATURE _____

FOUR-ISSUE COMIC BOOK SUBSCRIPTIONS x \$5.00 = \$ _____
US \$5.00/US\$7.75-Can.

TOTAL AMOUNT ENCLOSED

EIGHT-ISSUE COMIC BOOK SUBSCRIPTIONS x \$10.00 = \$ _____
US \$10.00/US\$14.98-Can.

Shipping & Handling Paid

AVAILABLE IN U.S. & CANADA ONLY. Please check all items payable in U.S. funds by Check, Money Order or Credit Card. P.O. Box 8573, Mamaroneck, NY 10543-0573.

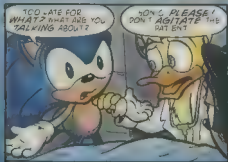
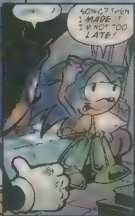
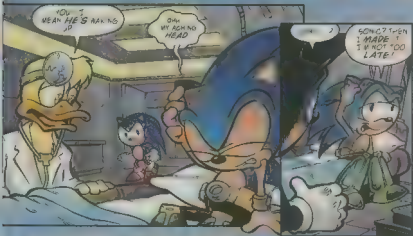
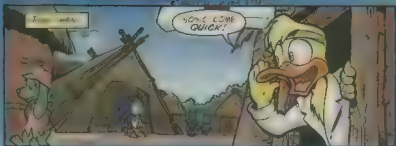
www.archiecomic.com



MISTAKEN IDENTITY CRISIS!

PART 3





LOOSE
TH ZONE

ROBOTNEEK
LET ME NO CHOICE
DADA SO

THE FIGHT

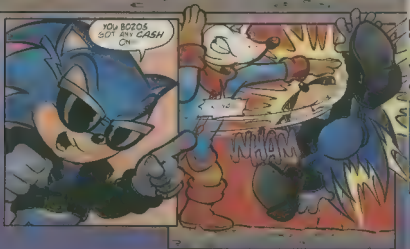
I CHOPPED
LEE KARATE
TO EEZ HEAD
ZEN TO EEZ
SHOULDERS
AND ZEN

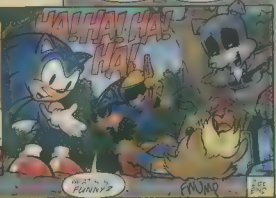
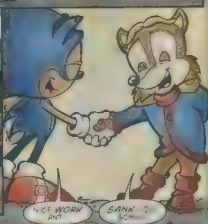
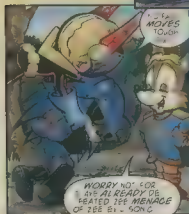
BUT I AM NOT
UNDERSTANDING
ONE THING SON

WHERE DO
ROBOTICIZED
WEEZ COME?

OH I ZAT
YE-- ER

MADE
DA WHOLE
THING UP!
AINT DAT
RIGHT WIND?

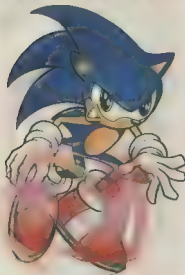




SEGA DATA FILE: I

SONIC

THE HEDGEHOG



FIRST APPEARANCE SONIC THE HEDGEHOG #0,
February 1993

FULL NAME * Maurice Hedgehog AKA Sonic

(* Real first name yet to be revealed)

BORN 162 / 3220

HEIGHT 70 marks WEIGHT 72 stone

FUR Blue

EYES Green

KNOWN FAMILY Jules Hedgehog (father -
robotized), Bernadette "Bernie" Hedgehog
(mother - robotized), St Charles Hedgehog (uncle
- robotized)

KNOWN FRIENDS Princess Sally, Tails, Rotor, Bunnie
Rab-bit, Mimi, Amy Rose, Antoine

SPECIAL EQUIPMENT Light-weight High friction
resistant super velocity track shoes

At the time Sonic was born during the early days
of the Great War to a loving couple Jules and
Bernadette Hedgehog he was originally named
after his grandfather, but soon inspired the
nickname "Sonic" due to his constant running to get
anywhere.

While a young toddler both of Sonic's
parents fell victim to the evil despot Robotnik's
roboticizer a device originally created for medical
purposes by Sonic's uncle the renowned St Charles
Hedgehog upon discovering how his device was
used St Charles renounced his scientific work and
instead devoted himself to raising his nephew and
operating a chili-dog stand.

Sonic soon found himself befriended by
Princess Sally whom he met while accompanying his
uncle on one of his many visits with King Acorn
during the Great War. At one point the situation
grew so desperate that a number of children
including Sonic were sent off with Princess Sally
and her guardians Rose and Julietta to a sanctuary
in Knothole village.

Shortly after the Great War Warlord Julian
renamed himself Doctor Ivo Robotnik seized control
of the kingdom and robotized St Charles thus
effectively making Sonic an orphan upon learning
what happened Sonic began striking back on his
own eventually finding himself being joined on his
many acts of insurrection by many of his friends who
also happened to lose their parents to the evil
Robotnik's mad schemes.

As the years passed Sonic firmly established
himself as Robotnik's number one nemesis. Having
constantly thwarted Robotnik's plans numerous
times Sonic found the tables turned when Robotnik
managed to engineer what appeared to be the
death of Princess Sally and succeeded in placing
the blame for the crime on Sonic. So devastated
was he by the loss of his cherished friend that when
Sonic eventually faced off against Robotnik it was
nothing less than a fight to the death.

Having vanquished Robotnik and discovering
the Princess was in stasis during his ordeal Sonic was
soon reunited with Sally who then began organizing
the task of restoring Mobotropolis to its original glory.
It was during this time that Sonic was not only
reunited with his uncle Chuck but also his parents
all three still in robotized form but now in full
possession of their memories and free will.

It didn't take long for Sonic to become
thoroughly bored with the clean-up detail and
decide to travel around Mobius alongside his best
buddy Tails in search of adventure. By the time the
pair eventually returned Mobotropolis had been
rebuilt and a number of changes had taken place.
Soon after another more deadly version of
Robotnik appeared on the scene and resumed his
conquest of the planet.

Since then Sonic has once again established
himself as the premier foe of the most dastardly
villain and an inspiration to all in his constant fight for
freedom.

For the next few years, Knuckles carried out his duties as expected, his only friend a cockroach named Catweazle with whom he associated with on a sporadic basis. By the time he met up with Sonic and Tails for the first time, Knuckles' disposition had turned quite surly and it wasn't until he became

friends with Vector the Crocodile, Esio the Chameleon, Mighty the Armadillo and Charmy Bee that his mood began to change.

It was also around this time that the fire-ant Archimedes stepped in to mentor Knuckles as he did in the same manner with Locke in his younger days. Shortly after their initial meeting, they would be confronted by Enejak, who turned out to be the brother of Knuckles' deceased ancestor Edmund. Enejak possessed abilities far beyond any echidna due to his exposure of Chaos energy via a device he himself created with the intention of restoring the Floating Island back to its original position on the surface of Mobius. Using guile and teamwork, Knuckles and Archimedes were able to overcome the threat of Enejak, as well as the threat from those that soon followed, such as the Dark Legion.

Since then, the city of Echidnapolis and all who dwelled within its magnificent structures have been restored to the Floating Island. Knuckles has been reunited with his family and earned of his history and life in general has gone on.

Currently, the process that began with Locke continues as Knuckles has evolved into essentially a living Chaos Emerald, possessing power far beyond any creature in existence. Ever though his ancestors were all able to channel the power of the Chaos Emerald to some extent, which also extended their lifespans far beyond that of the average echidna, none wielded the power more than a fraction of what Knuckles is capable of.

As he struggles to cope with his awesome abilities, Knuckles also tries to maintain some semblance of normality through his relationships with his girlfriend Julie-Su, his family and his friends. His mother, Lora-Lu, has remarried, and with her new husband is currently expecting her second child. His father is still single and a key member of the Brotherhood.

As for the future of Floating Island and the echidnas in general, it is safe to say that Knuckles will continue to evolve into a position of being a key player with major implications far beyond the limited scope of his original role.



SEGÅ DÅTÅ FILE: 3

TAILS



Prower was born into the world on a bright sunny day just as his father Amadeus was robotized after discovering Warlord Julian's plans to seize control of the Kingdom of Acorn. From that point forward, it would be another ten years before young Miles would know a world of peace.

During his formative years, young Miles developed a very close relationship with a hedgehog five years older than he known to all as Sonic. So attached was Miles to Sonic that rarely could you find one without the other, especially after Miles' mother Rosemary mysteriously disappeared one day. From that day forward they were inseparable.

Several years later, the status quo changed when Sonic began accompanying Princess Sally, Rotor and Antoine on missions behind enemy lines, hoping to do their part in the fight against Robotnik for what he did to their parents. Young Miles, by this time more commonly referred to as "Tails" because of his unique twin tails very much, eschewed not being allowed to come along on account of his junior status.

In an effort to placate the young cub fox, Princess Sally had Rotor build him a submersible vessel known as the Sea Fox. Eager to try it out, Tails discovered its one shortcoming: "I couldn't work without oil. Since Princess Sally hadn't authorized any oil to be allocated for use in the Sea Fox, Tails was forced to rely on his own devices. After looting enough of the precious fuel to power the submarine, Tails would then take off in search of adventure.

One of the most heart-wrenching ordeals Tails experienced was his encounter with the beautiful and intelligent Fiona Fox, whom he fell in love with for the first time. So crushed was he upon discovering Fiona was a robotic creation of Robotnik's that it would be a long time before he would allow himself to be smitten by a girl again.

It was also during another of these adventures that Tails met up with the exiled Athar, the Ancient Walkers and the Downunda Freedom Fighters, all of whom would have some effect on his life in the years to come having learned that he was now designated "The Chosen One" Mobius' greatest savior in its hour of need.

When Marmoth Mogul acquired the power of the Chaos Emerald, the situation appeared to be very grim until the Turbo-power manifested itself within Tails, the first physical sign that he was different from all others. Unknown to everyone at the time, however, it was during this battle that the Miles "Tails" Prower everyone knew and loved was mysteriously replaced with an exact doppelgänger who believed that he was the real true Tails.

From that point on, everyone had assumed all was normal with Tails. It took a battle royale with a now Chaos-power enhanced Knuckles for Athar and Tails' uncle Martin to learn the truth. After discovering the current Tails was not the original Tails, the pair conspired to maintain the secret until they could ascertain the whereabouts of their Tails. Since then, no one else has yet learned the secret and it's only a matter of time before the fate of Miles "Tails" Prower becomes known.

FIRST APPEARANCE: SONIC THE HEDGEHOG #0.

February 1993

Full Name: Miles Prower AKA Tails

Birth: 297 3225

Age: 10-11 56 marks Weight: 63 stone

Color: Orange

Eye: Light blue

Distinctive Physical Characteristic: Has two tails

Known Family: Amadeus (father - robotized).

Rosemary (late unknown - presumed robotized).

Martin (uncle)

Known Friends: Sonic, Princess Sally, Knuckles, Amy

Rose, Dulcy

History: As the noted Mobian author Webster Dickens once wrote "It was the best of times, it was the not so best of times." And so it was the day Miles

HISTORY When Sonic first encountered Amy she was being held hostage by Robotnik as a means to bait him into a trap. It was also revealed at the time that she was his biggest fan, and the one responsible for sending him a large chunk of fan mail. After Sonic defeated Mecha-Sonic and freed Amy (as well as Tails) from the evil Robotnik's clutches, her devotion to him from that point on was beyond question. Even during the blue hedgehog's darkest moments, Amy would remain his staunchest supporter through thick and thin.

Originally she was born to a family of noble heritage in the Kingdom of Shaltingham. So taken with the plight of the poor and the sick Amy's parents renounced their vast wealth using it instead to increase the welfare of those less fortunate. When they fell victim to Robotnik's agent General D. Coquette, it was her father's brother—known to all as Rob O' The Hedge—who took her in and cared for her during this sad time. As conditions became more dangerous, Rob decided to send her away to a safer haven.

Due to his family's connections to royalty throughout the various kingdoms of Mobius, it was decided that the Kingdom of Acorn would be Amy's new home. Thus, it was with a heavy heart that he sent her off on a treacherous journey with only Filar Buck to protect her during the weeks it took to cross the ocean and travel the land.

Once settled in among the citizens of Knothole Village, it didn't take Amy long to make her presence felt, establishing friendships with Tails and Dulcy. In short order, it also didn't take long to become frustrated with being shut out of a lot of adventures due to her young age—a situation her friend Tails could well empathize with.

When the Freedom Fighters decided to embark on a journey to explore the Hidden City of the Ancients, they once more refused to involve Amy on account of her age. After pointing out the fact Tails was the same age as her and he was going, they responded by acknowledging his experience on previous adventures as the pivotal factor. Upset by this double-standard, Amy decided to take matters into her own hands and utilized a power ring to speed up the aging process, whereupon she was now physically if not mentally a sixteen-year-old teenager.

Reluctantly, the Freedom Fighters allowed her to accompany them on that and other adventures since. As for her intentions of someday marrying Sonic, she has kept those hidden from the others after watching how Mina was treated when she openly flirted with him, believing that some day she'll finally get her chance to win the heart of the greatest hero of them all.

SEGA DATA FILE: 4

AMY ROSE



FIRST APPEARANCE SONIC THE HEDGEHOG #25, August '96
FULL NAME Amy Rose Hedgehog
BORN 186 / 3225
CURRENT HEIGHT 64 mats 5.9 stone
FUR Pink
EYES Blue
KNOWN FAMILY Rob O' The Hedge (cousin)
KNOWN FRIENDS Sonic, Princess Sally, Tails, Dulcy, Bunnie Rab-bit

HIST 4th The story about the Brotherhood of the Guardians actually begins several generations prior to its formation, at a time when the city of Echidnapolis faced imminent destruction from a falling meteor. Aware of the danger, the scientist Kayla-Li suggested harnessing the vast power of Chaos emeralds in order to lift the city and surrounding landscape heavenward in order to escape their dire fate. Generations later her descendants - the brothers Edmund and Dimitri - would recommend to reverse the process and return the floating island back to its original site on the Mobian surface.

When the council elders governing the city deemed the brothers' plan as way too radical, Dimitri took matters into his own hands and began to siphon the energy from the emeralds, transferring the energy into his own being. Now drunk with power, Dimitri began to conceive how he would reshape the world to his own vision. Alarmed at the behavior of his brother, Edmund fought back, aided by the fire-ants for reasons of their own self preservation.

After Dimitri was defeated and left buried under several tons of rock, it was discovered only one Chaos emerald remained. Because that sole source of energy was all that stood between the Floating Island crashing to pieces on the planetary surface below and remaining airborne, it was decided a protector of sorts was needed to safeguard the Emerald for all time. Without hesitation, Edmund accepted the responsibility, mindful of the role his family had played in Echidna history to date, and thus became the first Guardian.

When his son and the city faced the growing threat of the Dark Legion, Edmund once again rose to action. His relative inexperience, however, would prove to be his downfall, leaving him susceptible to a deadly shot fired by an unseen assassin. Devastated, Edmund's son Steppenwolf was given shelter and training by the fire-ant Christophelies. Once he was pronounced ready, Steppenwolf followed in his father's shoes.

With the passage of time, Steppenwolf passed the mantle of Guardian to his son Moonwatcher, who in turn would eventually do the same with his son Hailan. It wasn't until Hailan's son Rembrandt christened their group "The Brotherhood" that an organizational structure began to take shape. What had once been a solo mission was now routinely a group effort.

All that would change dramatically when Rembrandt's son Aaron met his tragic and while defeating the Dark Legion's latest nefarious scheme. As the Guardians grieved over their loss, Rembrandt was approached by Aaron's twin brother Jordan, who requested that he be allowed to take his place.

After much discussion, it was decided that Jordan's sole duty would be Guardian of the Chaos emerald, prolonging the period of training before elevating him to co-equal status with the rest of the Brotherhood. Due to the side-effect of an expanded lifespan from frequent exposure to the Chaos emerald, the Brotherhood believed the extra years spent in preparation for their responsibilities could prevent further casualties among their own kind.



Jordan would remain a Guardian until he had prepared his son Matthias to take his place. This precedent would be followed by every generation from that point on. Matthias would in turn train his son Howling, who in turn would do the same for his son Tobor.

Three more generations would pass - Spectre, Thunderhawk and Sojourner - before the Guardians would welcome Janelle-Li, the first daughter ever born to one of their own, into their ranks. She would give birth to Athair, who became the first Guardian ever to renounce his station in life in favor of a greater calling.

SECRET DATA FILE: 5

BROTHERHOOD OF THE GUARDIANS



EDMUND (First appearance in SONIC THE HEDGEHOG #35, June, 1996.)

STEPPENWOLF (First appearance in KNUCKLES THE ECHIDNA #1, April, 1997.)

MOONWATCHER (First appearance in KNUCKLES THE ECHIDNA #25, June, 1999.)

HARLAN (First appearance in KNUCKLES THE ECHIDNA #25, June, 1999.)

REMBRANDT (First appearance in KNUCKLES THE ECHIDNA #25, June, 1999.)

AARON and JORDAN (First appearance in KNUCKLES THE ECHIDNA #25, June, 1999.)

MATTHIAS (First appearance in SONIC SUPER SPECIAL #14, September 2000.)

HAWKING (First appearance in KNUCKLES THE ECHIDNA #5, September 1997.)

TOBOR (First appearance in KNUCKLES THE ECHIDNA #16, September 1998.)

SPECTRE (First appearance in KNUCKLES THE ECHIDNA #16, September 1998.)

THUNDERHAWK (First appearance in KNUCKLES THE ECHIDNA #16, September 1998.)

SOJOURNER (First appearance in KNUCKLES THE ECHIDNA #16, September 1998.)

JANELLE-L (First appearance in KNUCKLES THE ECHIDNA #11, April, 1998.)

ATHAIR (First appearance in TAILS #2, January, 1996.)

SABRE (First appearance in KNUCKLES THE ECHIDNA #4, August 1997.)

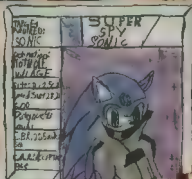
LOCKE (First appearance in SONIC THE HEDGEHOG #33, April, 1996.)

KNUCKLES (First appearance in SONIC THE HEDGEHOG #13, August, 1994.)

Janelle-L would resume her son's forsaken duties until she succumbed to a mysterious ailment. Since Athair made it more than clear he was never going to be a Guardian, the position was given to his son, Sabre, who eagerly accepted the responsibility of carrying on in his grandmother's stead. Sabre, in turn, passed on the role to his son Locke.

Over the past six plus years (according to Mobian time), Locke's son Knuckles is recognized everywhere as the current Guardian of the Chaos Emerald.





CHASE PARKMAN
ARLINGTON, TX

GARRET LEVITZ
CHAPPAQUA, NY



SONIC FAN ART # 01
Arlington, TX 76010
10/10/01
Hand made by Chase Parkman

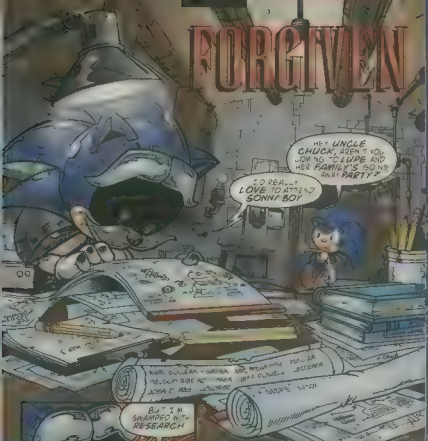
MICHELLE HOWE
ARLINGTON, WA



ALINA VELAZQUEZ
KNOXVILLE, TN

Sandra

FORGIVEN



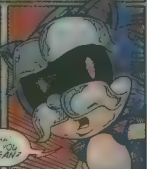
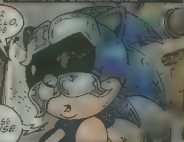
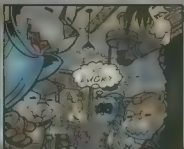
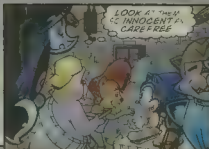
MINUTES
-AFTER-

Knock
Knock

I'M BACK! I
FOURED THAT IF YOU
COULDN'T COME TO
THE SHINDIG WE'D
BRING IT TO YOU

ON A THAT FOR
QUICK THINKING
UNC?

PERFECT
GONNA BE
PERFECT



...SINCE
REGAINED
TO 2 PAGES

"I HATE T SPOKEY
WORD TO ME LOBO,
OR THE KDS

IT WASN'T YOUR
FAULT, YOU K...

HOW CAN YOU SAY
THAT? I ROBOTICIZED
YOU AND YOUR ENTIRE
FAMILY WHILE UNDER
ROBOTNIK'S CONTROL!

BUT DON'T
SEEZ THAT
IT!

YOU WERE
UNDER ROBOTNIK'S
CONTROL

I DO BET
YOU DON'T EVEN
REMEMBER
DOING

WORDS THAT
MAKE IT SOMEHOW
EXCUSABLE?

NO ONE REMEMBERS
THAT DAY BETTER THAN
I DO BELIEVE ME YOU
WEREN'T YOU



REGRET
I ALMOST
HIT ROBOT
CIZER I
ONLY MADE
ROBOTNIK'S
JOB THAT
MUCH
EASIER



ALL
I WANT'S TO BE
FORGIVEN



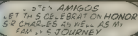
HOW
CAN WE DO
THAT



YOU
CAN DO
YOURSELF?

WIFE'S RIGHT,
SIR CHARLES

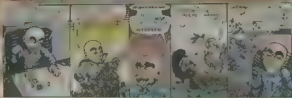
I WOULDN'T
ARGUE WITH PRIN-
CESS SALLY
JUNIOR



DEAR AMIGOS
LET THIS CELEBRATION HONOR
SIR CHARLES AS WELL AS MY
FAMILY'S JOURNEY



THANK
YOU WIFE
THANK
YOU



THIS JUST IN!

GUESS WHO'S BACK?

It is the place to be... oh, you get the idea. Yes, your editor Jason "Freddy" Gutre is back on editorials again. This time on a more frequent basis while Ken continues to run the letters page end of things.

I figured I'd start things by telling you a little bit about me (we where did "I" come from? Well, I a nickname received while working a SEGA that got me a line of its own personality (we better than Freddy which is I used by all my high school buddies (but sometimes I feel like that, a name I grew out of so to speak) (concededly enough, I also started out as a nickname go from work a the teen-burger thing as a teen, which grew a life of its own so now that you know something about me, I will now bring you to my next discussion

STAR WARS: THE FORCE AWAKENS

With Star Wars Episode VII (which is now in law the midnight showing and an afternoon showing two days later as a digital projection theater and yes it looked as great as a DVD (the difference being was seen on the big screen), though I'd write about how the Star Wars (SW) films have influenced me as well as this comic. First off being an extreme Star Wars fan, I've got toys, books, comics, posters, etc. (I am all these things). I took from lines from all the movies, and delve deep into the mythology and the story that binds the original trilogy to the prequels + realize that if not for these movies, they may not be doing what I'm doing now... comic books. George Lucas's work opened my eyes to the world of fantasy. I began to create my own stories and as a Jedi Master once said, "once you turn down the dark path, forever will I dominate your destiny!"

I shall continue to talk about this subject next month.

Until then "May The Force Be With You" **PO**

We're due to the overwhelming amount of a me... and you... it's a... (I'm not a fan... us to rap... persons... y... each and every... me... age... However... your... spelling... are... important... to us... and... with... that... age... we... be... read... it... due... to... you... a... in... almost... same... extended... a... May... by... 40... 40...
thanks for understanding!

Send
 To:

Section #112

d's

Ma

W

SEGA

Ken Penders here so we can get to this month's mail, starting with a newcomer from overseas, no less...

10

I'm a new reader to your comic! In fact, #108 is my first ever read! Why (haha)! I never read your comic before, you ask? Well, the main reason is, I live in the UK and why have I only just decided to start reading? Because the official UK Spidee comic went out of publication last December. I then had a 4-month anxiety gap, before I decided to rejoin my regular comic fix via your comic.

Is, what do I think? I shall not go

The cover art is pretty cool (ha, ha) for a start! The pic on the first page is cool, and I'm guessing it was drawn by [Ame], judging by those little lines on the characters' cheeks. As for Ben Lee's art, I think he's trying a little too hard to copy Manga-style drawing. I feel it through the pipeline was just so-so. :)

[Aren't we immediately my favourite? He put in each detail into the drawings, and they look really good! I especially like the way he drew Isaac, although you only see him for a bit in 'The Great' (great story). I can't wait to see them draw a proper comic story!]

"Rashchinskii" had good art, and a good storyline, but I had to read it two times just to figure out what was going on (but when I finally did, it was great! By the way, why was Rashchinskii given 5 leaves like that can be very confusing for new readers!

Anytime, I'm gonna keep infusing, so keep up the good work!

PAUSE AND REFLECTIONS

Whitman is one believing all that. On the one hand, we best not tell truth to make away with something special that encourage new readers not to yourself to give it a try without overvaluing them with the fact we have 100-plus years worth of community. On the other hand, the majority of our readers are aware of their 100-plus years community and expect us to keep the ball moving forward. It's tough. Is why don't you get back to us a few times down the road and tell us how busy doing to keep

1993 to a reader, 10/93

Best Home Loans

That is my first time writing a letter, so bear with me here... I really liked Sonic the Hedgehog #108. It had that "lighthearted" feel to it again, that feeling I had when I was reading the comic before Sonic the Hedgehog #100. After issue #105, things started to go downhill but I stuck with the book and I hoped that it would someday return to it's former glory. Hey, I think my prayer was answered when Sonic the Hedgehog #108 arrived at my door, with not one, but **TWO** issues in it, and a new review for the main story as well. Come, I don't think I could go living for a week with Robotnik, could you? The middle story was the best I've seen out of Earl Bullen since his last story as "Cunningham Hedgehog, Wildcat Disposed", starring Rags. That story brought out the

My eyes. Last but definitely not least, Part 3 of *Revolutionary Boy*. I didn't really think Remington would ever start to killing Roudies, with everything they've gone through together. NOW would be do it if girls we'd have seen here, but OVERALL I like where both *Levi* and Roudies are heading. The women seem to be on track against with one less wish on the book, it's A WHOLE NEW BEGINNING! Peace.

David P. Thompson
David P. Thompson

And you two are just something aren't they?
So it's newspaper baby! Lie so much in the K,
And I have to show me how in such grace
each time and that's a good thing for everyone.
y'all! The only quibble anyone might have with your
comment is the stress-story issue. (Don't) more than
a few of you who wouldn't mind seeing full-length
series in their state.

Order Form-472006

I want to take this opportunity to congratulate to both Dave West and J. Ross for finally joined the Indie Adventure Series as one of their talented writers. We hope to see more of their talented works in the future. They will always be the inspiration to us as a trailblazer and all the fan-busy-writers around the world. Good luck to both of you!

Wednesday, 12 May

Both Earl and I felt some fresh blood was needed and everyone's been happy since. Look for large things from them in the months ahead.

And was he something of extreme importance to
 me, that I let of you (in, if I didn't have enough
 people to look about)

Dear Scientist: now

Since I joined a Quaker family over nearly a year ago on my Quaker site, I actually didn't pay much attention to the message printed as SOME MISTAKE unless someone brought the interesting one of an error in my eye.

Back in the bottom page for *WHEELS* #31, we're told (and I'm typing this straight from the comic): "Followed by Adam in his mother Janella-El, the first and only female Guardian, and daughter of Thunderhawk. Thunderhawk's father was Squamaw, who was the child of Iscariot."

Now, I remember that there was an error once before in the *KNOWLES* series with *Graphic* calling *Partridge* *Box* for instead of *gnatcatcher*, so I'm wondering if the letters page in *KNOWLES* #101 is wrong or if it was a slight mistake, just like in *SONG* #103 when it showed that there were two gink in the *Guardian* line (*Junco*-*li* & *Junco*-*li* for the respective generations—I didn't think that was a big deal since I figured the writers would correct that and they did).

It's not a huge thing, but I figured I'd bring it to your attention.

William George

I accept full blame for that mis-up. Katoa, at
body that no had the whole line-up straight and I
discovered in the the family tree on the record. Once I
was that collecting records in WYEL, I knew I would
be hearing about a better long for the record. Katoa
was never a Guardian, and the Guardian for the

Cover illustration by Patrick Spatschke and Nelson Ribeiro
with colors and separations by Josh D. Ray. Edit page layout & design by James®

of freedom and happiness that in the last 10 years of their quaking time was 1942 in other words which didn't exactly see Greenwich Page line as a standard unit of measure. The major question yet to be asked is (Kagge) child like, the (Kagge) has appeared in the (Kagge) series, and so, a have been revealed who the clipping is, which is why neither blue or pink were used in a close with this (Kagge) of. In fact, I've heard from only one person who called

Dear Senior Team,

This is in response to a letter in #118. I agree that Sorensen should just say the way it is, it doesn't need to look any more science-like than it already does. If it isn't broken, don't fix it, it doesn't need a good thing I could go on and on. Anyway, I used to read Sorensen when I was younger and I just started again. I find the new stuff is great & the continuous to draw the probably got even better.

Sincerely the most way paid civil Service Rep.

TV and Movies

I think, yes. I've kinda given half of the most money-like mile east of our school. Gas has been growing towards. I expect we'll be having 20 dollars per gas and more \$700 and that's more. So if so, we have only to much more in our better gas and more more.

On that note, we'll continue with more of your comments and criticisms next issue.





SONIC CHECKLIST



SUBSCRIPTIONS (SON)

- ☐ **SONIC** (4 issue subscription)
\$5.00 (\$5.75 - CAN)
- ☐ **SONIC** (8 issue subscription)
\$10.00 (\$11.50 - CAN)

BACK ISSUES

SONIC & KNUCKLES COLLECTOR SETS

1996

- ☐ **SONIC** (HCB)
Issue No's 30-41... \$23.99

1997

- ☐ **SONIC** (HCB)
Issue No's 42-53... \$21.99
- ☐ **KNUCKLES** (HCB)
Issue No's 1-7... \$11.99

1998

- ☐ **SONIC** (HCB)
Issue No's 54-65... \$20.99
- ☐ **KNUCKLES** (HCB)
Issue No's 8-19... \$20.99

1999

- ☐ **SONIC** (HCB)
Issue No's 66-77... \$19.99
- ☐ **KNUCKLES** (HCB)
Issue No's 20-31... \$19.99

2001

- ☐ **SONIC** (HCB)
Issue No's 90-119... \$26.99

MINI-SERIES

- ☐ **SONIC END GAME SERIES** (END)
(4 issues #47 - #48 - #49 - #50)
\$7.00 (\$8.00 - CAN)

- ☐ **SONIC'S FRIENDLY NEMESIS KNUCKLES** (ENK)
(3 issue mini-series)
\$6.00 (\$7.00 - CAN)

- ☐ **TAILS & ISSUE MINI-SERIES** (TIS)
\$6.00 (\$7.00 - CAN)

- ☐ **SONIC QUEST "THE DEATH EGG SAGA"** (SDS)
(3 issue mini-series)
\$6.00 (\$7.00 - CAN)

- ☐ **PRINCESS SALLY** (PS)
(3 issue mini-series)
\$6.00 (\$7.00 - CAN)

- ☐ **KNUCKLES "THE DARK LEGION"** (ENC)
(3 issues #1 - #2 - #3)
\$4.50 (\$5.50 - CAN)

- ☐ **KNUCKLES "LOST PARADISE"** (ENC)
(3 issues #4 - #5 - #6)
\$4.50 (\$5.50 - CAN)

- ☐ **KNUCKLES "DARK VENGEANCE"** (ENC)
(3 issues #7 - #8 - #9)
\$4.50 (\$5.50 - CAN)

- ☐ **NIGHTS INTO DREAMS ORIGINAL MINI-SERIES** (NID)
(3 issues #1 - #2 - #3)
\$4.50 (\$5.50 - CAN)

- ☐ **NIGHTS INTO DREAMS MINI-SERIES** (NID)
(3 issues #4 - #5 - #6)
\$4.50 (\$5.50 - CAN)

SPECIALS

(48 pg. Special) \$3.00 (\$3.50 - CAN)

- ☐ **SONIC & KNUCKLES** (S&K)
☐ **SONIC IN YOUR FACE** (SIF)
☐ **SONIC BLAST** (SBL)
☐ **SONIC CHAOTIX** (SCH)
☐ **SONIC TRIPLE TROUBLE** (SOT)
☐ **SONIC & KNUCKLES MECHA MADNESS** (SMM)
☐ **SUPER SONIC VS HYPER KNUCKLES** (SSVH)
☐ **SONIC LIVE!** (SLI)
☐ **#1 BATTLE ROYAL** (BSR1)
☐ **#2 BRAVE NEW WORLD** (BSG2)
☐ **#3 SONIC FIRSTS** (BSG3)
☐ **#4 RETURN OF THE KING** (BSG4)
☐ **#5 SONIC KIDS** (BSG5)
☐ **#6 SONIC DIRECTOR'S CUT** (BSG6)
☐ **#7 IMAGE/SONIC CROSSOVER** (BSG7)
☐ **#8 SALLY MOON** (BSG8)
☐ **#9 SONIC KIDS #2** (BSG9)
☐ **#10 SONIC/SABRINA** (BSG10)

SONIC SUPER SPECIALS (SSS)

(48 pg. Special) \$2.50 (\$3.00 - CAN)

- ☐ **#11 SONIC CO-STARS**
☐ **#12 TURN ABOUT HEROS**
☐ **#13 DREAMCAST ADAPTATION**
☐ **#14 SONIC STEW**
☐ **#15 BATTLE WITH NAUGUS**

TRADE PAPERBACK

- ☐ **SONIC "FIRSTS"** (SONF)
\$5.00 (\$6.00 - CAN)

ARCHE COMIC PUBLICATIONS, INC.

SONIC CHECKLIST

P.O. Box #573, Merrick, NY 11563-0573 Tel: (516) 361-5155 Fax: (516) 361-4215
www.archecomics.com



NAME _____

AGE _____ GENDER ☐ MALE ☐ FEMALE

ADDRESS _____

0-MAIL

CITY _____

STATE _____

ZIP+4 _____

DAYTIME PHONE # _____

☐ VISA ☐ MASTERCARD

EXP. DATE _____

SIGNATURE _____

TALLY YOUR ORDER HERE

\$ _____ + \$ _____ = \$ _____
SUBSCRIPTION SUBTOTAL BACK ISSUES SUBTOTAL TOTAL AMOUNT

AVAILABLE IN U.S. & CANADA ONLY. Please make all orders payable in U.S. funds by Check, Money Order or Credit Card. PLEASE ALLOW 4-6 WEEKS FOR DELIVERY. YOU CAN MAKE A COPY OF THIS PAGE IF YOU DON'T WANT TO TEAR YOUR BOOK.

so much fun it's spooky!

spooky treats!

Now in fun new Scooby-Doo and Mystery Machine shapes!



preaky fun!

Free magical motion cards with creepy codes for games at Lunchables.com



SCOOBY-DOO™

in theatres this summer!



Lunchables

FINCH LUNCHABLES INC.

MAKE YOUR OWN FUN™

America's Online Payment
Scooby-Doo! www.scoobydoo.com

SCOOBY-DOO! © 2002 Warner Bros. Entertainment Inc. All Rights Reserved. Scooby-Doo and the Mystery Gang are trademarks of Warner Bros. Entertainment Inc. Scooby-Doo! and all related indicia are the property of Warner Bros. Entertainment Inc.



We added a little attitude.

And a lot of creamy taste.

